



Film and Media Scoring/Game and Interactive Media Scoring

Bachelor of Music (Double Major)

Catalog Year: Fall 2025 BM5.FILM.GAIM

This grid is meant to be used as a planning aide. It does not need to be followed exactly as written. Please consult with a student success advisor and your department chairs with any questions.
Study Abroad - please contact your major chair or studyabroad@berklee.edu.

Credits Required

		Study Abroad - please contact your major chair or studyabroad@berklee.edu.		SEMESTERS									
Course Number	Course Title	1	2	3	4	5	6	7	8	9			
DOUBLE MAJOR COURSES: 10 Credits Required												10	
SCRN-202	Introduction to Scoring Technology for Media Composers				2								
SCRN-240	Introduction to Orchestration and Composition for Media Composers				2								
	Major Electives*					2				4			
*Major Electives (select 6 credits from the following): any course with a FILM or GAIM prefix not already completed; IN-495, and any 300 or 400 level courses from the following course prefix areas not already completed. CM, CW, IR, MB, MTEC, OCOMP, OCWPR, OMBUS, OMPRD, OSONG, PW, SCRIN, SW.													
FILM and MEDIA SCORING MAJOR: 24 Credits Required												24	
ISKB-211 & 212	Basic Keyboard Techniques 1 & 2			1	1								
FILM-200	Introduction to Film Scoring		2										
CP-215	The Art of Counterpoint 2					2							
FILM-205	Scoring Technology 1						2						
FILM-207	Dramatic Scoring 1						2						
FILM-305	Scoring Technology 2							2					
FILM-340	Dramatic Orchestration for Film							2					
FILM-307	Dramatic Scoring 2							2					
FILM-351	Post Romantic Scoring								2				
FILM-405	Scoring Technology 3								2				
FILM-407	Dramatic Scoring 3								2				
FILM-487	Senior Portfolio and Seminar in Film Scoring									2			
GAME and INTERACTIVE MEDIA SCORING MAJOR: 21 Credits Required												21	
GAIM-271	Introduction to Game and Interactive Media Scoring			2									
GAIM-371	Scoring for Interactive Media					3							
GAIM-381	Audio Foundations of Interactive Media						2						
GAIM-372	Mixing for Interactive Media							2					
GAIM-471	Advanced Scoring for Interactive Media						3						
GAIM-472	Advanced Mixing for Interactive Media								3				
GAIM-479	Project Management, Communication, and Collaborative Tools for Interactive Media								2				
GAIM-489	Senior Portfolio in Game and Interactive Media Scoring									2			
SCRN-491	Business Career Workshop for Media Composers										2		
MAJOR-SPECIFIC CORE MUSIC AND LIBERAL ARTS AND SCIENCES - 22 Credits Required												22	
ET 211, ET-223, or ET-231	Ear Training 3, Ear Training 3 Entering, or Solfege 1			2									
ET-212, ET-224, or ET-232	Ear Training 4, Ear Training 4 Entering, or Solfege 2				2								
COND-211 or COND-216	Conducting 1 or Conducting 1 with Live Keyboard				1								
COND-217	Conducting 2 with Live Keyboard					1							
LMSC-xxx	Mathematics/Natural Sciences: Any 3-credit, 200 level or above LMSC course, including LMSC-207, 208, or 209 (preferred)						3						
LSOC-xxx or ASOC-xxx	Social Science										3		
MHIS-201, MHIS-202, or MHIS-203	History of Music in the European Tradition							2					
MHIS-3xx	Music History Elective: Any MHIS course level 300 or higher* (MHIS-331 recommended)									2			
LHUM-433	Digital Narrative Theory and Practice				3								
Lxxx-xxx or Axxx-xxx*	Liberal Arts and Sciences/Africana Studies Electives*										3		
* Any three credit courses from the following categories: AFST, AHIS, AHUM, ASOC, AMAS, LENG, LMSC, LHIS, LSOC, LVIS, LMAS, LFRN, LJPN, LHUM, LPHL, or LSPN.													
CORE MUSIC: 35 Credits Required												35	
PERF 1-4	Performance Core 12 credits)												
	Private Instruction (50 min lessons are 2 credits, 30 min lessons are 1 credit)	2	2	1	1								
	Lab (Lxx course)				1	1							
	Ensemble (ENxx course)	1	1	1	1								
	Total Credits per semester**	3	3	3	3								
PW-111	Music Application and Theory	4											
AR-111 or AR-123	Arranging 1 or Arranging 1 for Continuing Students		2										
HR-112 or HR-114	Harmony 2 or Harmony 2 Entering		2										
HR-211, HR-213, or HR-215	Harmony 3, Harmony 3 Entering, or Harmony 3 Intensive				2								
HR-212, HR-214, or HR-216	Harmony 4, Harmony 4 Entering, or Harmony 4 Intensive					2							
ET-111	Ear Training 1	2											
ET-112 or ET-123	Ear Training 2 or Ear Training 2 Entering		2										
CM-211 & 212	Tonal Harmony and Composition 1 & 2		2	2									
CP-210	The Art of Counterpoint			3									
· Students should enroll in an ensemble (ENxx) and private instruction (Plxx) during their first four full-time semesters. · Two credits of performance studies (PSxx), excluding PSH, PST, & PSEM, may replace two credits of ensembles or labs. · Additional PSxx courses, excluding PSH-xxx, may be taken as general electives or major elective credits, depending on major.													
LIBERAL ARTS AND SCIENCES & AFRICANA STUDIES - 24 LAS/AFST Credits Required												24	
MTEC-111 or MTEC-122	Introduction to Music Technology or Accelerated Introduction to Music Technology	2											
LENS-10x	Engaging Seminar	2											
LHUM-400	Professional Development Seminar						2						
LENG-111	Introduction to College Writing	3											
LENG-223	Literature Topics		3										
LHIS-xxx or AHIS-xxx	History								3				
AFST-221	Global Afrodiasporic Musics						3						
LVIS-xxx	Visual Studies										3		
LMAS-xxx or AMAS-xxx	Music and Society							3					
English as a Second Language: An assessment is required for all non-native English speakers. Students may be required to complete ESL courses based on the results of the assessment, which will apply as liberal arts and sciences electives or general electives.													
SEMESTER CREDIT TOTALS -->												136	